Youth CODING <LEAGUE>

The Youth Coding League is an innovative and complete learning program, built for schools and community organizations, that introduces 5th-8th graders to computer science and coding with a focus on access, inclusion, and self-efficacy and requires no coding skills or experience to lead as a coach.

For Students

- Team-based program similar to youth sports, with individualized/school points and rankings

- Gain social and intellectual confidence unlike anything before

- YCL team gear and a shot at big prizes in the postseason

- Introduction to the digital workplace of the future

For Teachers

- Paid stipend and continued training each semester to your teachers who are coaches

- Daily, dedicated support from Youth Coding League staff

- Incredibly easy-to-use coach dashboard to manage your team

- Opportunity for students to engage in project-based learning

For Schools

- Address the lack of teachers on staff with coding knowledge without putting so much more demand on them

- Join an accessible program that has diversity and inclusivity as a top priority

- Launch a unique STEM program (in less time than you think)

- 50% of program costs are invested back into your school

> " Computer science doesn't have to be hard or complicated if you take it in small steps. "

IMPACT

"I have students that I've barely heard their voices. Faces who just float in and out of school, doing well, but just going to the motions day to day. I have seen students with severe behavior and anger issues try and make good choices so they can stay in YCL. I've seen students who have had attendance issues WANT to come to school. I've seen students who barely smile burst into laughter! I've seen students who did not fit in find their niche. Students who were shy are more open and outgoing. Students who have had issues with their grades or keeping up with their work be proud of themselves because their grades have improved. Those are just some of the changes. Changes directly related to being in YCL."

- Cristy Crites, teacher and YCL facilitator, Scott County Central Schools

AN INNOVATIVE, PROJECT-BASED INTRODUCTION TO COMPUTER SCIENCE USING A YOUTH SPORTS MODEL

How the Youth Coding League Works

No coding experience is required for you or your students, and this competitive program takes place in your schools with the full support of dedicated Youth Coding League staff.

Regular Season Competition

- The regular season is comprised of **8 sprints** from Google's CS First curriculum.

- Coders earn up to **80 points** per sprint, scored on intellect, reliability, collaboration, and more.

- Coders can complete **Epics** to sharpen their skills and earn **badges.**

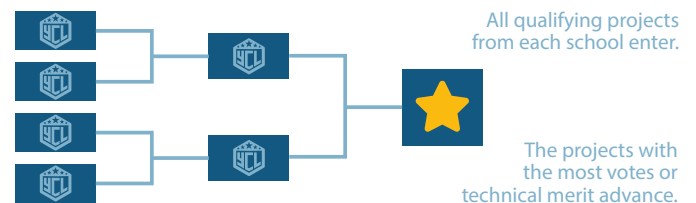- Coder **profiles** and **team stats** are updated weekly at **YouthCodingLeague.com** by our scoring team.

Curriculum

Each semester, coders work through one of Google CS First's seven themes during the regular season, comprised of eight sprints.

Fashion & Design   Game Design   Music & Sound

Friends   Storytelling   Sports   Art

Postseason Competition Series

- At the end of the regular season, coders group up and work on projects that represent everything they learn throughout the semester. The projects then enter the postseason competition series.

- Projects can win in two tracks: 1) Technical Merit, which are reviewed by professional software developers and based on coding proficiency, and/or 2) Community Favorite, which is based on voting from your school and community.

- The projects with the best coding proficiency or the most votes in each round move on to the next round until a winner is decided. Coders can continue refining their work throughout the playoffs to produce the best project possible.

Postseason Structure

All qualifying projects from each school enter.

The projects with the most votes or technical merit advance.

Award Categories

Technical Merit   Community Favorite   Individual Score

INTERESTED?

Bring the Youth Coding League to your school! Contact Stacy :

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PRICING

Youth Coding League pricing starts at $2,500/semester per team of up to 15 coders, with options for discounted pricing for multiple teams.